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#### Exploiting Multi-Dimensional Diversity in Distributed Resource Management for Mobile Ad-hoc Networks

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# Outline

- Motivation and Background
- Challenges and Our Research Focus
- System Model
- Distributed CSMA/CA Medium Access Control with Multi-Dimensional Diversity
- Performance Analysis
- Conclusion

## **Background and Motivation**

#### Mobile Ad-Hoc Network (MANET)

- An autonomous system consisting of mobile nodes connected by wireless links
- Main characteristics
  - Random movement and arbitrary organization of the nodes -- Rapid and unpredictable change in *topology and connectivity*
  - Each node in a MANET acts as a router, forwarding data packets to other nodes - a decentralized network
  - Data packets may reach destination via multiple relaying nodes -- *multi-hop transmission*
- Widespread research activities in MANET
  - Topology and mobility control
  - Network protocol design across all layers
  - System level design and deployment
  - Variety of applications in both commercial and military sectors



A key technology for tactical edge systems

## **Medium Access Control (MAC)**

#### MAC is part of the link layer protocol

- Specify the rules by which a frame is transmitted onto the link
- Coordinate the frame transmissions of many nodes sharing a broadcast link – multiple access control

#### Other link and MAC layer functions

- Error control, power control, transmission format selection
- Significance in MANET
  - Achievable system capacity and performance highly depends on MAC protocol design

#### Typical MAC protocols

- Channel partitioning protocols: FDMA, TDMA, CDMA
- Random access protocols: ALOHA, Slotted ALOHA, CSMA
- Taking-Turns protocols: polling, token-passing
- Carrier Sense Multiple Access (CSMA): listen before speaking
  - With collision detection: CSMA/CD, used in Ethernet
  - With collision avoidance: CSMA/CA, used in 802.11 WLAN



The Internet Protocol Stack

# **Challenges and Our Research Focus (1)**

- Key challenge: Designing radio resource management in a distributed network
  - Without a fixed infrastructure in traditional wireless networks, control and management of MANET have to be distributed across all nodes
  - Distributed radio resource management is a much more challenging problem than a centralized approach
  - Main issues
    - Hidden terminal problem
    - Exposed terminal problem
    - Deafness problem
    - Throughput degradation in multi-hop transmission



## **Challenges and Our Research Focus (2)**

- Focus of our research: multi-channel and multi-interface MAC design
  - Threshold based medium access control to explore multidimensional diversity
  - Distributed medium-adaptive scheduling algorithm to provide QoS applications
  - Joint channel assignment and routing algorithm design
  - Secure multi-path routing to improve robustness and resilence

#### Multi-Channel Multi-Interface MAC Design

- Assumptions
  - There are total of N channels available in the spectrum
  - Each node is equipped with M radio interfaces, and  $M \le N$
  - Each interface is capable of switching to one of the N channels with a switching delay δs
- Exploiting diversity gain in multi-dimensions
  - Frequency diversity
  - Time diversity
  - User diversity
  - Spatial diversity

### **Exploiting Diversity in Distributed MAC**

- Key idea: threshold based medium access control
  - A node accesses the medium when its channel state is good
    - Channel estimation and prediction
    - Threshold adaptation
- Outcome: coordinated transmission via distributed/localized operation



### **System Model**

- Mobile ad-hoc system architecture
  - No centralized entity controlling the medium access and transmission
  - Each mobile node acts as a router
  - A data packet may reach its destination through multiple relaying nodes, i.e., multi-hop transmission
- CSMA/CA MAC protocol as the basis of our design
  - RTS/CTS handshake option



#### **Distributed CSMA/CA MAC Protocol (1)**

- Channel estimation and transmission rate selection
  - Receiver based estimation based on the received SINR of a frame
- Adaptive threshold based medium contention
  - A mobile node sends a RTS frame to the receiving node for channel reservation
  - Upon receiving a CTS frame with the indicated transmission rate, the mobile node compares it with a threshold
    - If it is above the threshold, the mobile node sends the data frame. Otherwise, it aborts the transmission and waits for the next contention opportunity

### **Distributed CSMA/CA MAC Protocol (2)**

#### Methods for threshold setting

- A common threshold for all the nodes
  - maximize the throughput, but lack of fairness among heterogeneous nodes
- Adaptive threshold at each node
  - Improve the throughput and also achieve fairness

$$T_{new}^{j} = \rho \cdot \left( \alpha R^{j} + (1 - \alpha) T_{old}^{j} \right) \ \alpha, \rho \in [0, 1]$$

- Channel probing and estimation overhead
  - Critical in tracking the time varying RF channel
  - Introduce additional overhead in a distributed system
  - This overhead will hamper the diversity gain and cost the system throughput eventually
  - Careful design to achieve the best tradeoff

#### **Performance Analysis and Evaluation (1)**

- Network simulation results
  - Average transmission rate has an increase between 35% 60%, with good RF conditions of the nodes.
  - The gain comes from time and user diversity
  - The quantitative results are limited by the current rate sets in 802.11b. Further improvement can be achieved with advanced PHY design
  - The aggregate throughput increase is hampered by the additional overhead of RTS/CTS handshake





#### **Performance Analysis and Evaluation (2)**

- Theoretical analysis
  - Average throughput with a threshold

$$C_{t} = \int_{1}^{\infty} f(n) dn \int_{R_{t}}^{\infty} f(r_{t}) dr_{t} \int_{0}^{\infty} f(T_{i}) dT_{i} \cdot \frac{B}{\sum_{i=1}^{n} T_{i} + B / r_{t}},$$

where *n*: number of contensions;  $T_i$ : contension duration;

*B*: MAC packet size;  $r_t$ : transmission rate;  $R_t$ : rate threshold The pdf  $f(\cdot)$  of r.v., n,  $T_i$ , and  $r_t$ , can be obtained and used to calculate the throughput per node  $C_t$ 

- Existing 802.11 MAC design has a poor efficiency, i.e., ~ 40 50% of the link capacity
  - This further hampers the potential diversity gain if using the existing timing and synchronization structure

## **Performance Analysis and Evaluation (3)**

- Experimentation and Research Testbed Development
  - Objective:
    - Demonstrate and validate the designed protocols/algorithms in realistic operating conditions
    - Provide a close-to-reality testing environment to facilitate technology transition
    - Gain experiences in developing and implementing a research testbed to facilitate wireless networking research
  - Technical Approach
    - A laboratory emulator/field trial network testbed
    - A set of static and mobile 802.11x radio nodes
    - Each node can be equipped with different radio interfaces
      - 802.11a/b/g, GNU radio, Zigbee
    - Dynamic configuration of the topology of the connections of the nodes
    - The protocols at different layers can be designed and emulated
      - PHY: designed via the GNU radio interface
      - MAC: designed via the driver API
      - Networking: designed via LINUX kernel
      - Application: implemented at the PC node itself

### Conclusion

- Distributed radio resource management for MANET
- Adaptive threshold based MAC protocol to exploit time and user diversity
- Other work on joint channel assignment and routing algorithm design, secure multipath routing
- The performance improvement highly depends on the network topology and link variation in MANET
- The achievable diversity gain in MANET is expected to be smaller than the gain in a centralized network
- Providing robustness and efficiency improvement in MANET remains a challenging task